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**Interpretative Spaces** 

How Common Interpretative Spaces constitute Virtual Organizations and Communities





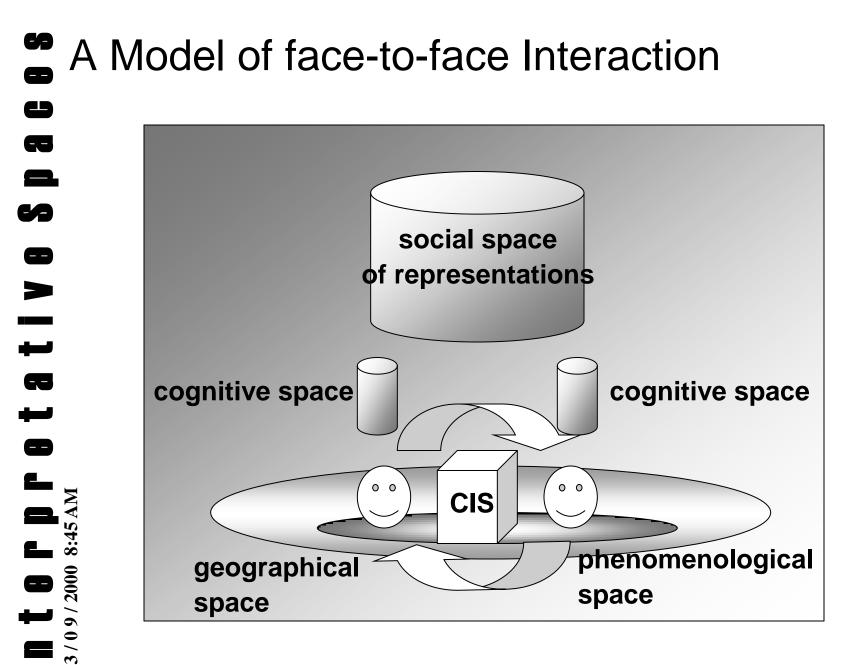
#### Common Interpretative Spaces (CIS)

- Focus on social interaction
- Temporal and spatial dimensions
- Social Constructivism & Interpretative Paradigm
- Incorporating:
  - Alred Schütz / Edmund Husserl
  - Peter L. Berger / Thomas Luckmann
  - Erwing Goffman
  - Stuart Hall
  - ...etc.

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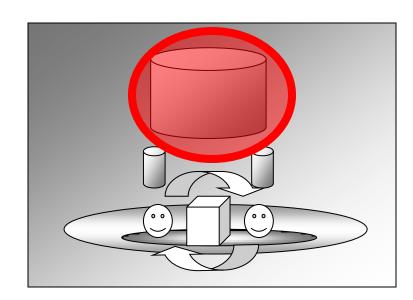
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#### Social Space of Representations

- Conceptual map of objectivations
- Culturally specific signs to articulate objectivations and attribute meaning in a social situation



primary/secondary socialization as a process to internalize conceptual maps and appertaining signs

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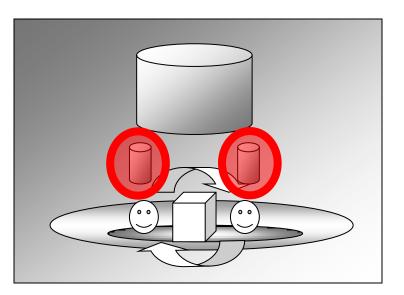
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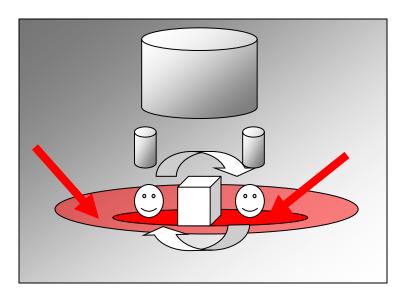
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- Individual, biographically articulated stocks of knowledge
  - Systems of relevance
  - Conceptual maps of typifications/signs



# Geographical Space Phenomenological Space

- "World-within-Reach": actual or potential (attainable/restorable) reach
- "World-in-Sight": Phenomenons by active perception, attentive advertence or subsidiary awareness



- Dialectic between phenomenological and cognitive space
- Making sense of our sensory perceptions

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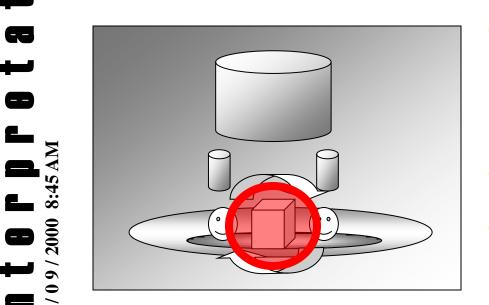
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#### **Common Interpretative Space**

- Specific set of signs, shared meanings, • norms and values in social situations
  - Initially created through congruency of • cognitive spaces

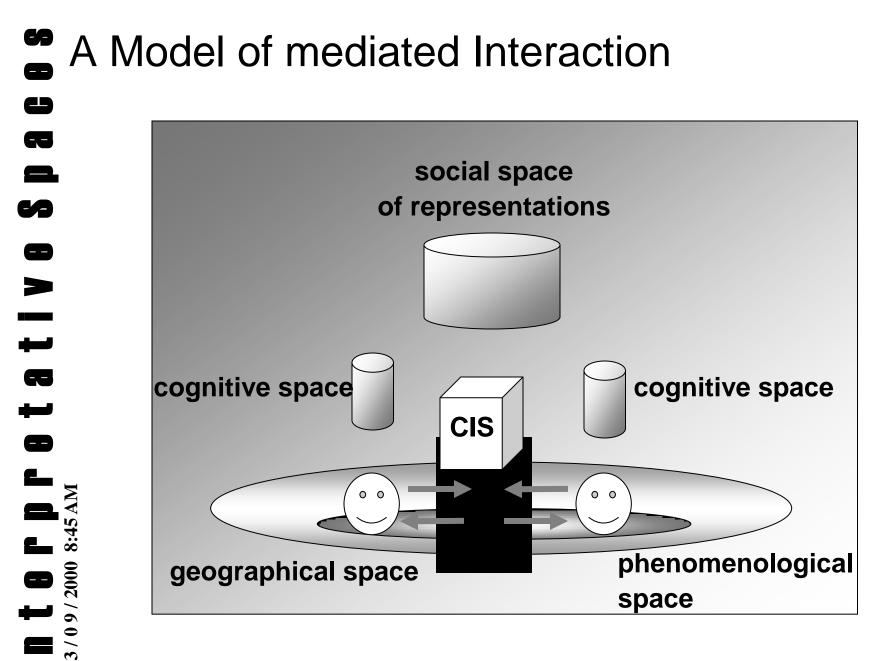


- Sustained and developed through repeated interaction
- socioemotional content
- finite provinces of • meaning

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# Virtual Organizations

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- Virtual, heterarchic networks, where mediated forms of interaction have substituted face-to-face communication to a significant extent
- H1: Efficiently working organizations are held together by emotional bonds and networks
- H2: trust, sense of mutuality and reciprocal loyalty are crucial for virtual organizations
- IF H1/H2=TRUE, then CIS have to provide the requested socioemotional contents

#### Empirical Argumentation

- In general: two opposing discourses
- E-Mail Studies (Stegbauer, Markus et al.)
- Trust in Virtual Teams (Coutu)
- Virtual Conferences (Brill/de Vries)
- Virtual Organization (Charam)
- Networks of Learning (Powell et al.)

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# Empirical Argumentation (II)

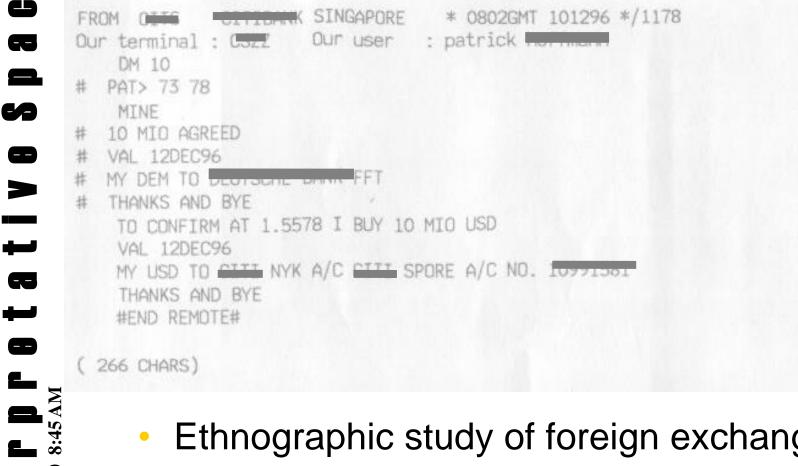
- Studies on virtual forms of community:
- Usenet Discussion Groups (McLaughlin et al., Aycock et al., Bart/Lehn)
- MUD/MOO (Turkle, Bruckman, Rosenberg)
- Studies on virtual pathologies:
- Social network study (Kraut et al.)
- Flow, RSI, ADD, Simulator Disease, Electrosmog...etc.

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# **Empirical Argumentation (III)**



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Ethnographic study of foreign exchange • brokers (Brügger)

# Conclusions and Open Questions



- CIS = "specific set of signs, shared meanings, norms and values in social situations, which are constituted through processes of socialization and patterns of repeated interaction "
  - CIS as a problematic dimension within virtual modes of organizing and virtual communities
  - Open Question: What is the role/importance of face time in the establishment of CIS ?

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